

Carminc Emanucl Cella

**GIA' S'OTTENE  
IL GIORNO**

*Esquissc for orchestra*

*FULL SCORE*



Light thickens; and the crow  
Makes wing to the rooky wood:  
Good things of day begin to droop and drowse;  
While night's black agents to their preys do rouse.

*Già s'ottenebra il giorno  
ed il corvo dirige la sua ala  
verso il bosco già fumido di brume,  
mentre cedono al sonno ed al riposo  
stanche, le miti creature del giorno,  
e i tenebrosi agenti della notte  
si levano a ghermir le loro prede.*

**W. Shakespeare, Macbeth, Act III, Scene II**



# ORCHESTRA

2 flutes  
2 oboes (2nd also english horn)  
2 clarinets in B flat  
2 bassons

4 french horns  
2 trumpets in B flat  
3 tenor trombones

3 Timpani (32" – 29" – 26")

Percussions (two players):

**player 1**

vibraphone  
bass drum  
guiro  
2 tam tams (low, high)  
claves

**player 2**

1 suspended cymbal (crash)  
1 snare drum  
3 wood blocks (low, med, high)  
crotales (C, D, F, F#, G#, B)  
maracas (big)

Harp  
Celesta

Strings (possibly 8, 6, 5, 4, 3 or more)

## NOTE

The score is notated in C: the celesta and the crotales sound 1 octave higher than written and double basses 1 octave lower.  
Alterations hold for all the bar in which they are placed; occasionally they can however be repeated in the same bar just for safety.  
Trills must be played chromatic from higher note; tremolos must be played as fast as possible.  
Other indications are written in the score.

**Duration: about 7 minutes**



# Già s'ottenebra il giorno

Esquisse for orchestra

Carmine Emanuele Cella (2012)

A

Lento - 42

Flute

Oboe

Clarinet in Bb

Bassoon

Horn in F

Trumpet in Bb

Timpani

Percussion

Harp

Celesta

Violin I

Violin II

Viola

Violoncello

Double Bass

from little to very wide and fast vibrato

fast and wide vibrato decreasing in speed

breath only

cup mute

with a suspended cymbal above

free portamento

Bass drum dead stroke

strike the strings inside the indicated range with the inner part of right hand

sul ponticello, from little to very wide and fast vibrato

sul ponticello, non vibrato

free tremolo, with decreasing speed

free tremolo, with increasing speed

pizz.

arco

fast and wide vibrato decreasing in speed

The score page contains the following elements:

- Flute (Fl.):** Features a wavy line indicating vibrato speed changes. Dynamics range from *pp* to *ppp*.
- Oboe (Ob.):** Includes a wavy line for vibrato. Dynamics range from *pp* to *ppp*.
- Clarinet (Cl.):** Shows melodic lines with dynamics from *p* to *ppp*.
- Bassoon (Bsn.):** Features melodic lines with dynamics from *ppp* to *pp*.
- Horn (Hn.):** Includes instructions for "breath only" and dynamic markings like *pp* and *p*.
- Trumpet (Tpt.):** Features melodic lines with dynamics from *pp* to *ppp*.
- Trombone (Tbn.):** Includes melodic lines with dynamics from *pp* to *ppp*.
- Timpani (Timp.):** Shows rhythmic patterns with dynamics like *pp sempre* and *mp*.
- Percussion (Perc.):** Includes parts for Vibraphone, Maracas (log), and Bass drum. Instructions include "rolling continuously without accents" and "strike the strings inside the indicated range with the inner part of right hand".
- Harmonica (Hp.):** Features melodic lines with dynamics like *p* and *mp*.
- Cello (Cel.):** Shows melodic lines with dynamics from *p* to *ppp*.
- Violin I (Vin. I):** Includes melodic lines with dynamics from *pp* to *ppp*.
- Violin II (Vin. II):** Features melodic lines with dynamics from *ppp* to *pp*.
- Viola (Via.):** Shows melodic lines with dynamics from *pp* to *ppp*.
- Violoncello (Vc.):** Includes instructions like "arco sul ponticello, non vibrato" and dynamics from *ppp* to *pp*.
- Double Bass (Db):** Features melodic lines with dynamics from *ppp sempre* to *pp*.



rit. . . . . Più mosso ♩ = 52

**Fl.**  
**Ob.**  
**Cl.**  
**Bsn.**  
**Hrn.**  
**Tpt.**  
**Tbn.**  
**Temp.**  
**Perc.**  
**Hrp.**  
**Cel.**  
**Vln. I**  
**Vln. II**  
**Vla.**  
**Vcl.**  
**Dbl.**

**Flaut.**

**B**

gradual overblow

gradual overblow

from little to very wide and fast vibrato

from little to very wide and fast vibrato

from breath to sound

from breath to sound

from breath to sound

without the suspended cymbal above

Bass drum

dead stroke

Crotales

strike the strings inside the indicated range with the inner part of right hand

Guero

mf as continuous as possible

strike the strings inside the indicated range with the inner part of right hand while performing a glissato using the tuning key

**Vln. I**  
**Vln. II**  
**Vla.**  
**Vcl.**  
**Dbl.**

rit. . . . . Più mosso ♩ = 52

solo

II c. III c.

gradually increasing the pressure

tutti, overpressure

tutti, overpressure

arco, overpressure

arco, overpressure

arco, overpressure

arco, overpressure

arco, overpressure

arco

solo I c. II c.

gradually increasing the pressure

tutti, overpressure

arco, overpressure

pizz. Bartok

arco

pizz. Bartok

arco

pizz. Bartok



This page of a musical score contains the following instruments and parts:

- Flute (Fl.):** Two staves with dynamics *mf*, *mp*, *f*, and *ff*.
- Oboe (Ob.):** Two staves with dynamics *mf*, *f*, and *ff*.
- Clarinet (Cl.):** Two staves with dynamics *mf*, *f*, and *ff*.
- Bassoon (Bsn.):** Two staves with dynamics *mf*, *mp*, *f*, and *ff*.
- Horn (Hr.):** Four staves with dynamics *ppp*, *p*, *mp*, *mf*, *f*, and *ff*.
- Trumpet (Tpt.):** Two staves with dynamics *f* and *ff*, including *cup mute* markings.
- Trombone (Tbn.):** Three staves with dynamics *mf*, *f*, and *ff*.
- Percussion (Perc.):** One staff with dynamics *mp* and *f*, including *Snare drum* and *striking on the metal ring* markings.
- Cello (Cel.):** Two staves with dynamics *mf* and *ff*.
- Violin I (Vln. I):** Two staves with dynamics *mp*, *mf*, *f*, and *ff*, including *ord.* (ordained) markings.
- Violin II (Vln. II):** Two staves with dynamics *mp*, *mf*, *f*, and *ff*, including *ord.* markings.
- Viola (Vla.):** Two staves with dynamics *mp*, *mf*, *f*, and *ff*, including *ord.* markings.
- Violoncello (Vc.):** Two staves with dynamics *mf*, *f*, and *ff*.
- Double Bass (Db.):** Two staves with dynamics *mp*, *p*, *f*, and *ff*.

